



## Seismic Reprocessing challenges, observations and solutions for Sinu, San Jacinto Areas, Colombia

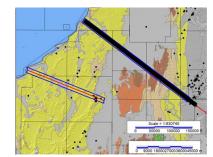
AGT Inc., October 21, 2022

### Area to focus – Snapshot of the data









**LMB** 

### Rough topography

- Statics near surface refractors, subsurface events
- Signal alignment difficult

#### Thrusted environment

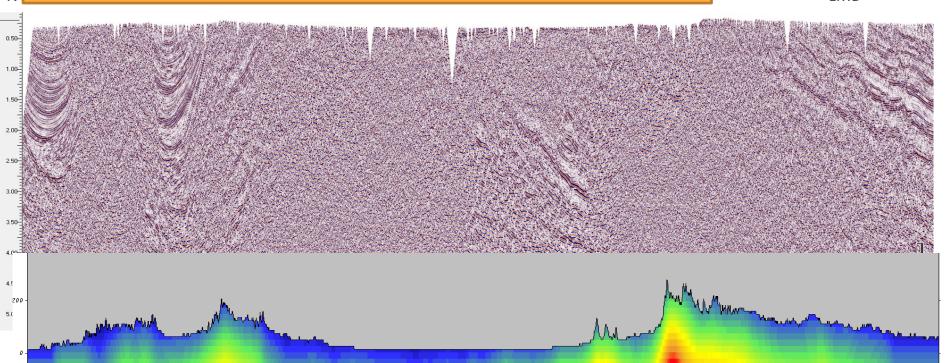
Rapidly changing velocity due to highly structured geology

#### Poor signal: noise

- Penetration of source Dynamite, Vibroseis
- Dissipation of source energy

#### Legacy Acquisition Methods – 1970's – 2000's

Limited / Poor offset distribution – longer offsets preferred



### Additional Challenges – Logistics of Understanding Data: 1970's – 1990's

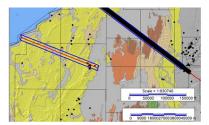






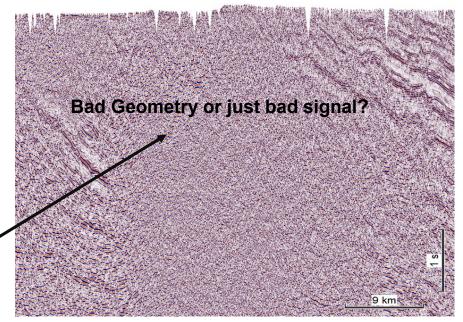
Older data acquisition methods for recording relied mainly on manual data entries

- Observer notes, Survey notes. many errors
  - Capturing and fixing these errors very manual intensive work.
- Building geometries and Q.C by hand. New data automatic and quick.
  - Requires senior geophysicists who worked these problems 30+ years ago.
  - New geophysicists not familiar with the old methods and understanding OB's
- Sometimes difficult to attribute poor data to geometry problems or just poor data.



LMB

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## Problems to Resolve

### Rough topography

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## **Solutions**

Rigorous Near Surface Velocity Modeling

Refraction Tomography

Depth Imaging - Velocity Model Building

· Time Migration not adequate

Limited – Industry is better but......

Ground roll, Random

New shooting – Expensive and not feasible.







### **Derived Workflow – Critical Steps**

### Signal Processing:

- Data loading and geometry QC logistically challenging
- Refraction Tomography Critical Step
- Surface Consistent Decon and Surf Scaling
- Ground-roll Attenuation
- 3 Passes : Residual Statics + Velocity Update
- Interpolation

### **Solutions**

Rigorous Near Surface Velocity Modeling
• Refraction Tomography

Depth Imaging – Velocity Model Building

Time Migration not adequate

### **Depth Imaging**

- Smooth RMS stacking velocities
- Integrate near surface velocity into initial velocity model critical step
- Iterate Isotropic depth model. 4 Iterations critical step
- Insert background anisotropy
- Finalize tomography velocity model
- Merge velocity scan + tomography field Final velocity super critical step
- Final Kirchhoff Migration
- Post migration enhancements
- Final PSDM stack
- RTM VMB surface offset gathers can have added value
- RTM VMB + Final RTM 50HZ Stack can have added value velocity dependent.

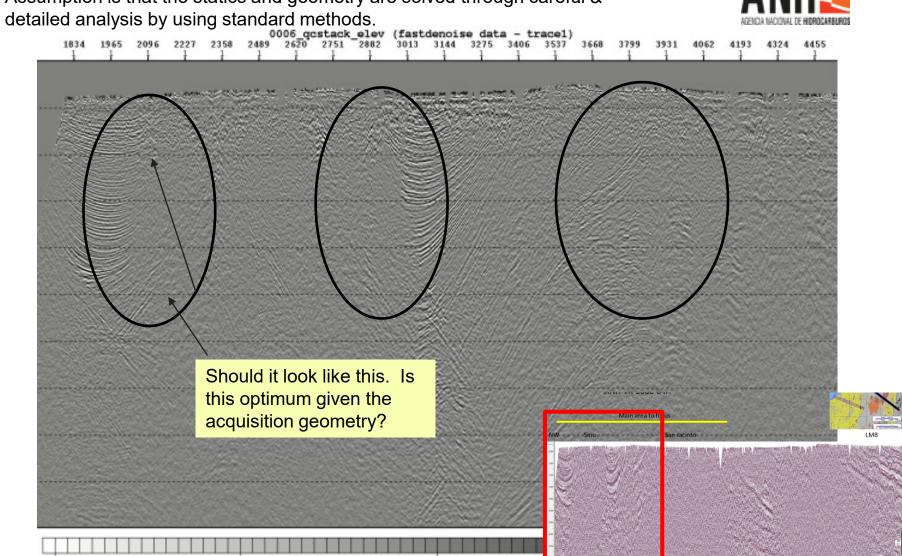
### Stack with elevation statics. Focus area.

Searcher A

Main challenges – resolving the velocity field.

Assumption is that the statics and geometry are solved through careful &



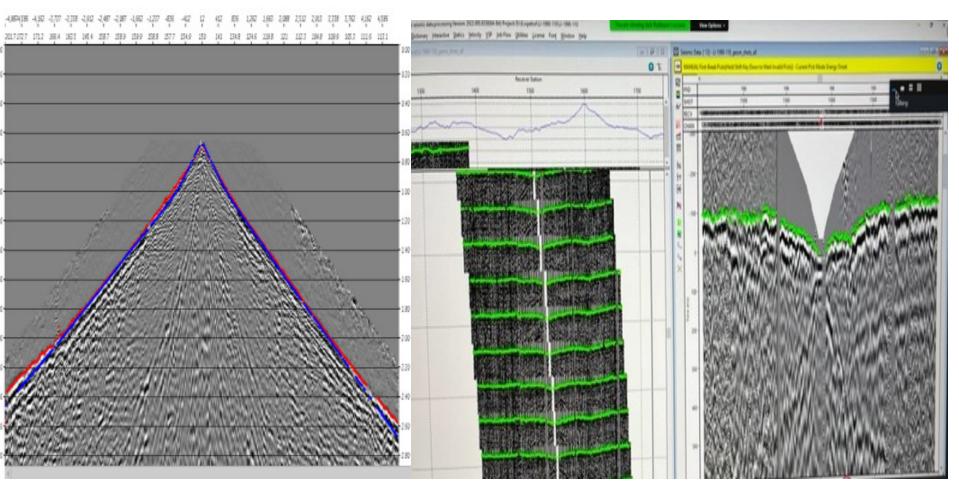


## **Geometry QC Logistically challenging - manpower**



Shot with 1st breaks overlay

Near surface velocity corrections

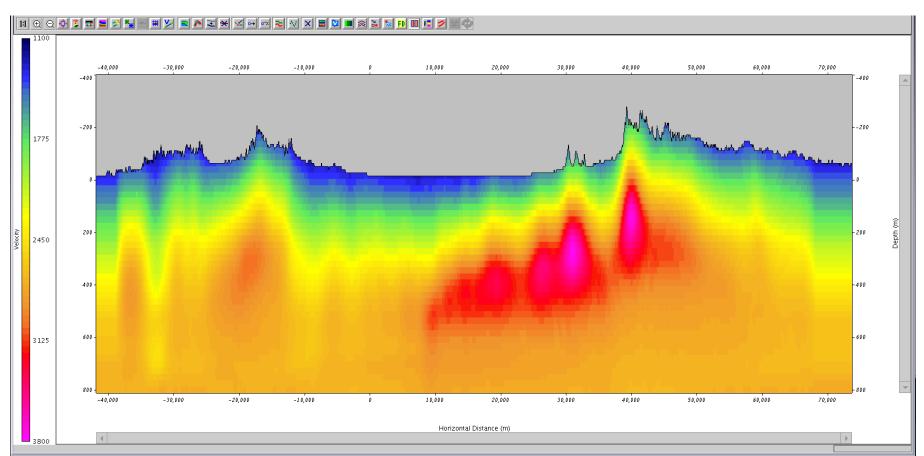


## Final near surface model Refraction Tomography



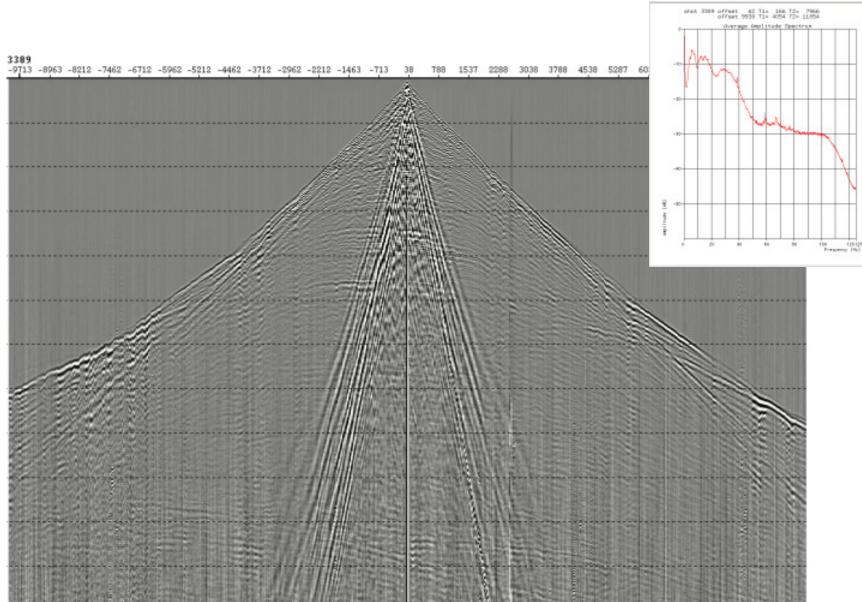


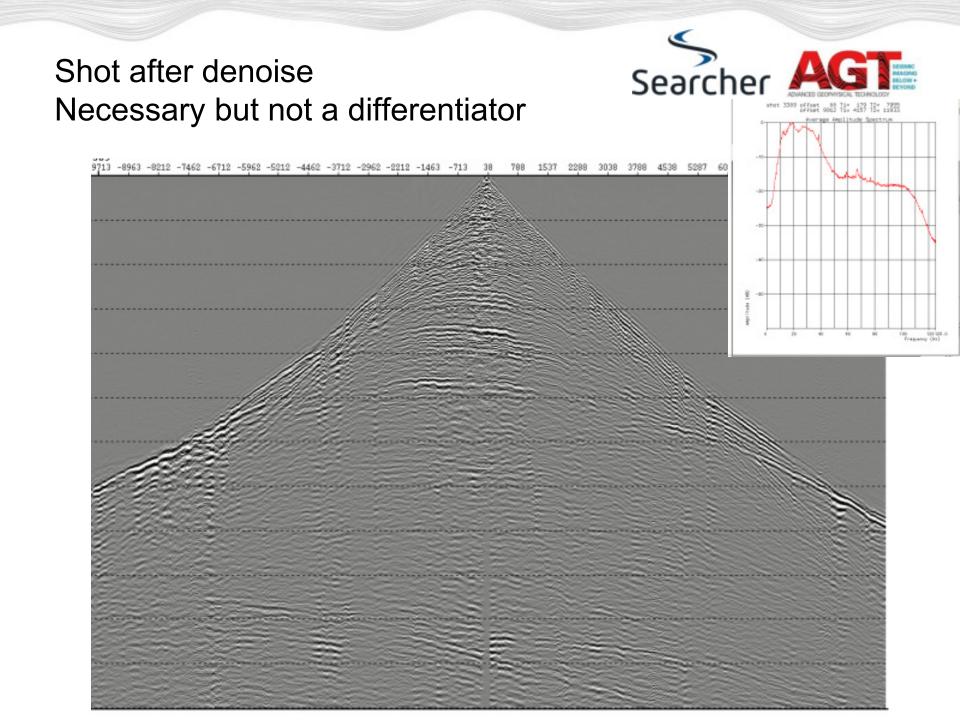
Integrate into initial velocity model of depth VMB – Critical Step



### Shot before denoise

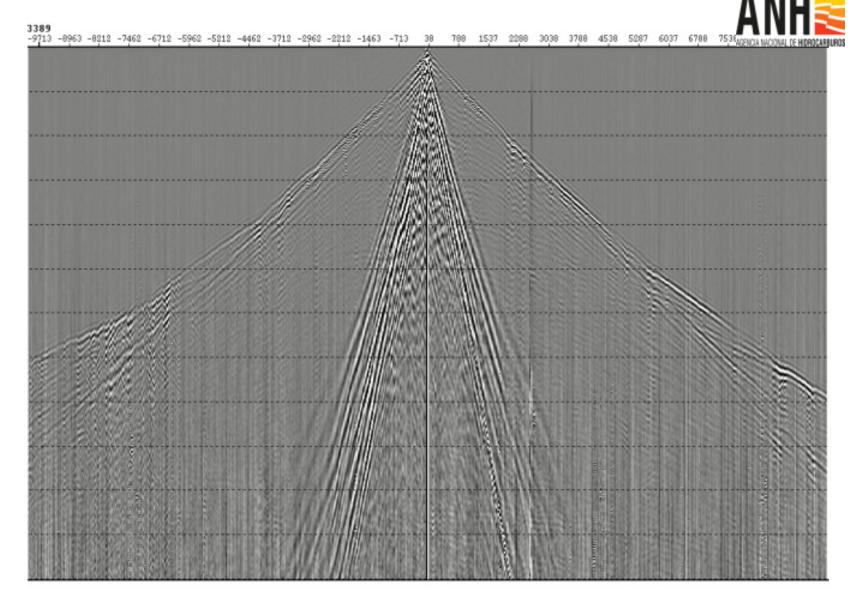






## Difference Necessary but not a differentiator







## Initial Velocity Model Building



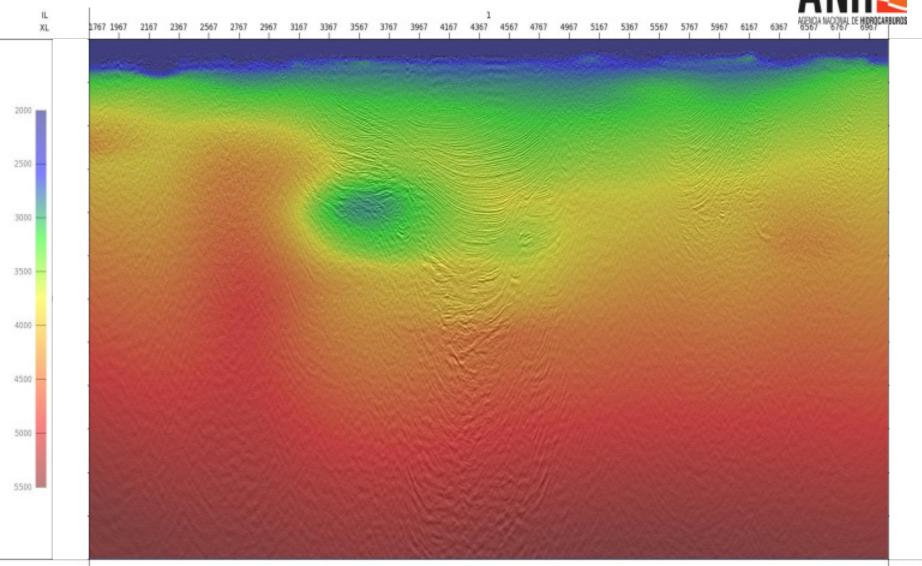
- Data
  - Import Data from final Datum
  - Remove Long-wavelength Refraction Statics critical step
  - Shift Data from Final Datum to Floating Datum

- Initial Model
  - Convert Stacking RMS Velocity to Interval Velocity
  - Merge with Near Surface Refraction Tomography Velocity critical step

## Interval Velocity

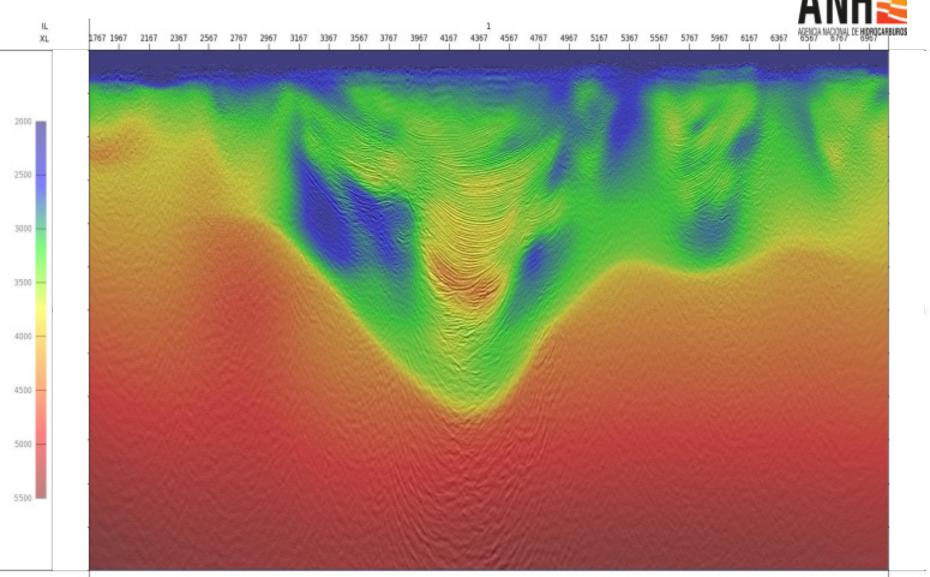
- Initial



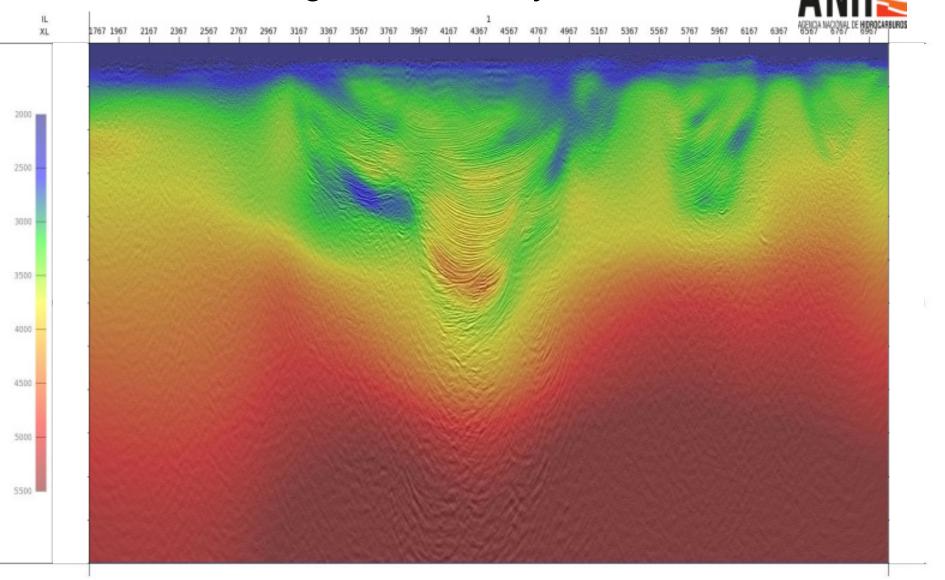


## Interval Velocity – Final Tomo Vel





Interval Velocity – Final velocity – Searcher – Tomo5.flood.merge – derived by vel scans

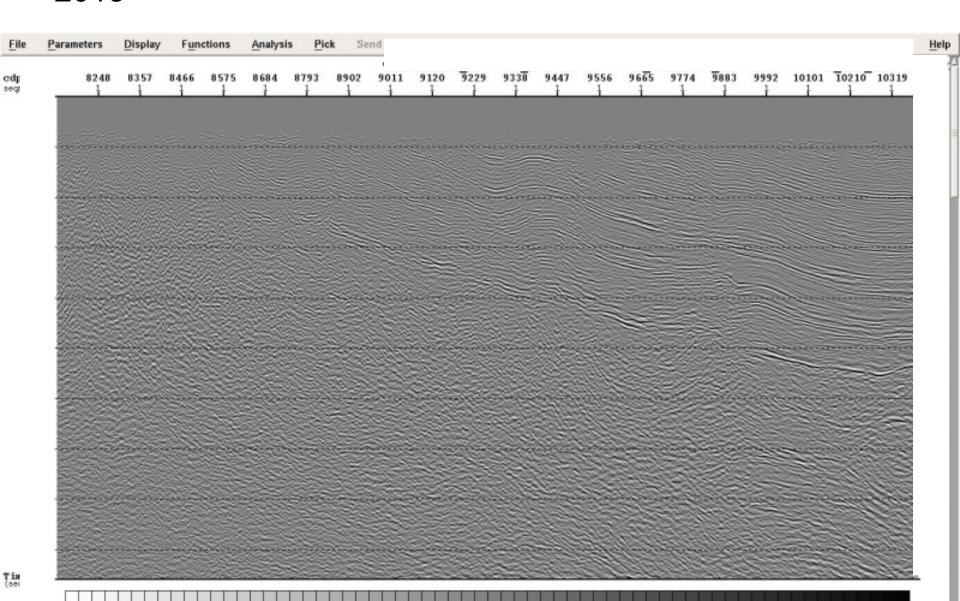




## Final PSDM vs 2013 Legacy

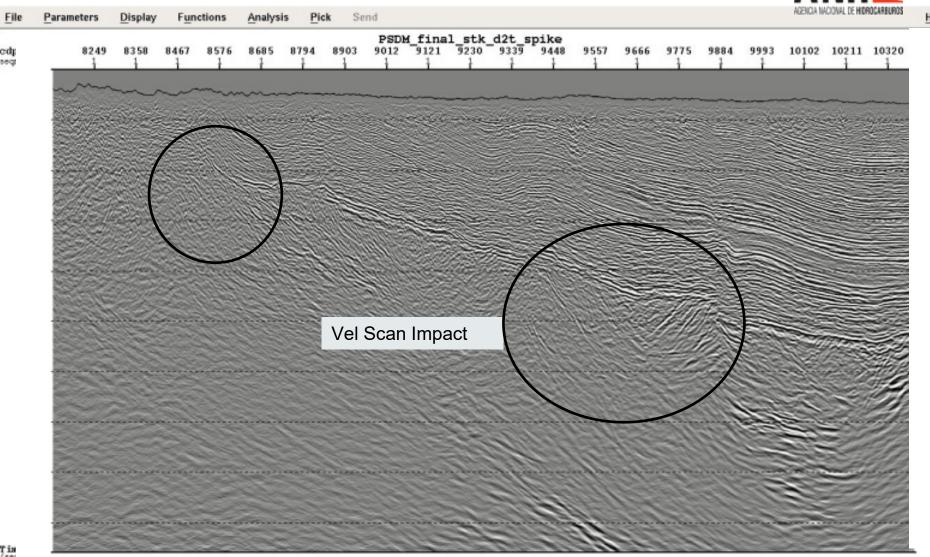
## Legacy PSTM 2013





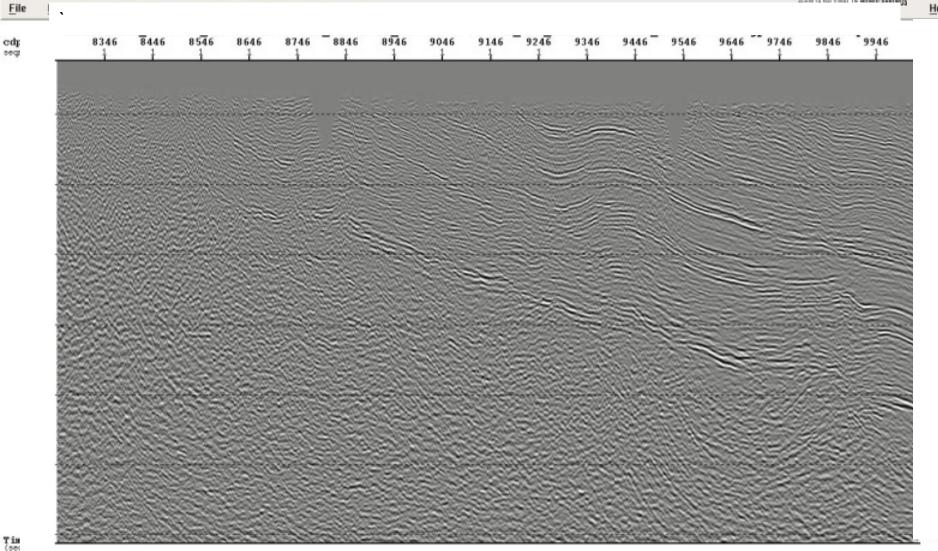
### Final PSDM stack (scaled to time)





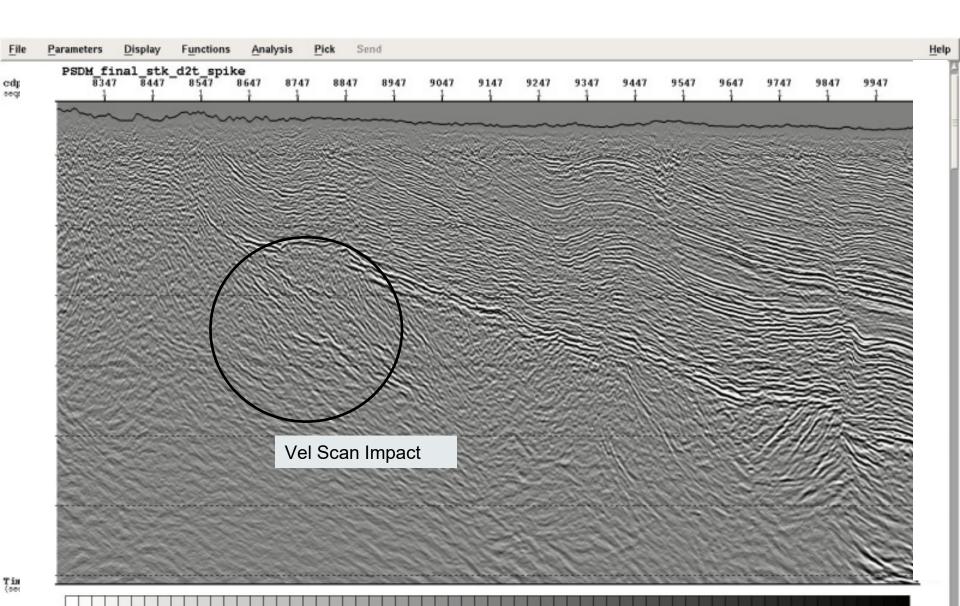
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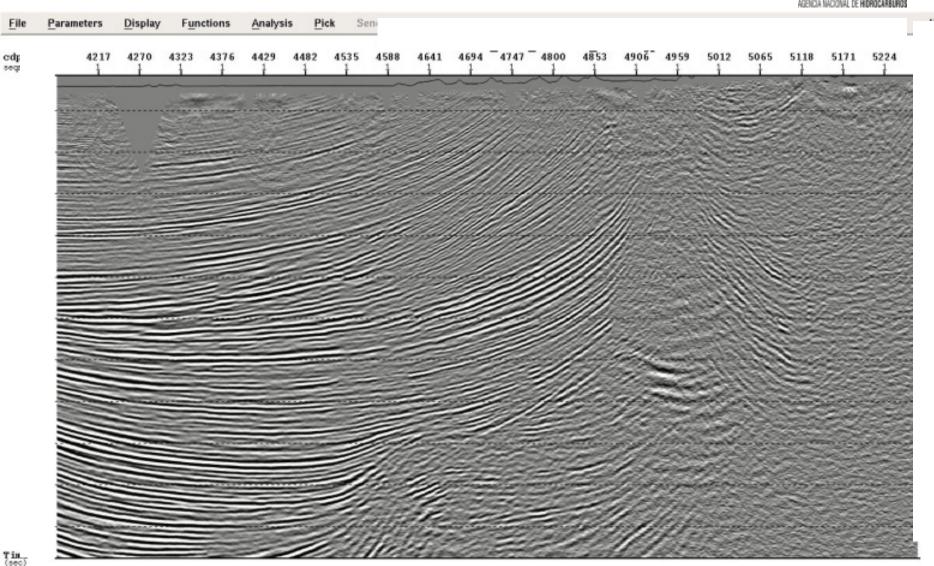
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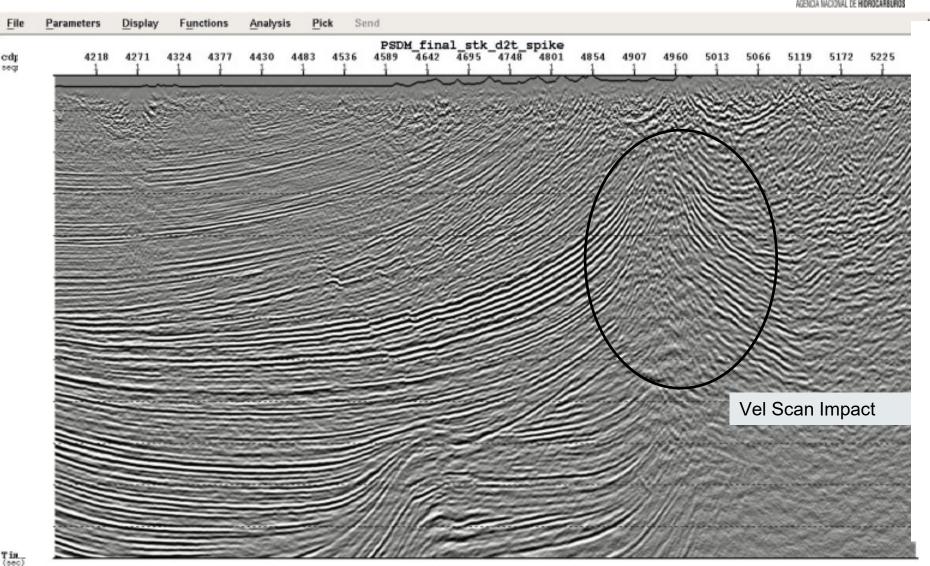
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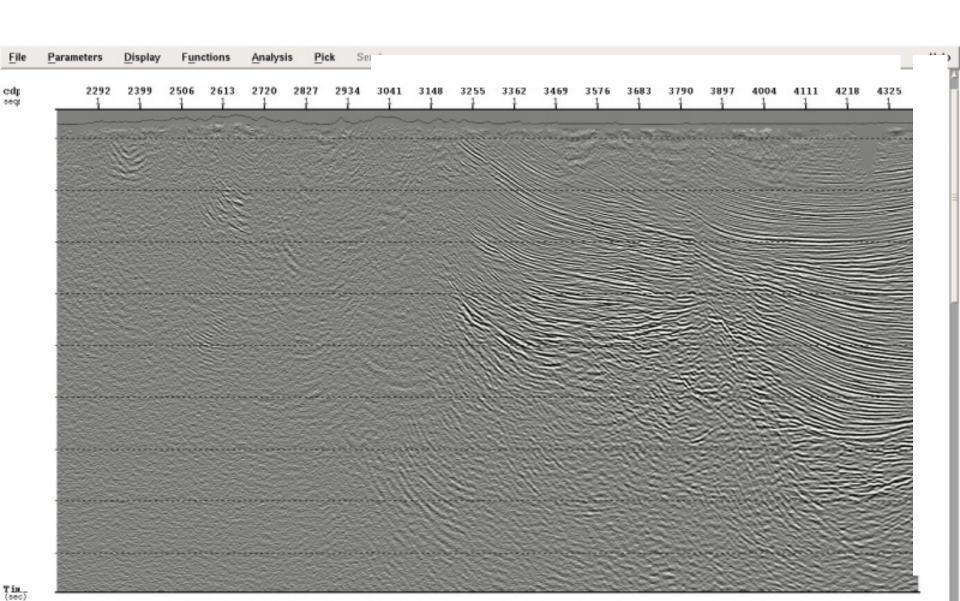
## Final PSDM stack (scaled to time)





# Legacy PSTM 2013





## Final PSDM stack (scaled to time)



